

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Uller (Kit Fox) V

Movement Points: Tonnage: 30
Walking: 6 Tech Base: Clan
Running: 9 Rules Level: Advanced
Jumping: 0 Role: Missile Boat
Engine Type: 180 XL

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	ER Small Laser	LA	2	5 [DE]	—	2	4	6
1	Arrow IV	RT/RA	10	20 [AE,S,F]	—	1	2	9

Ammo: (Arrow IV) 10, (Arrow IV Homing) 5

BV: 916



WARRIOR DATA

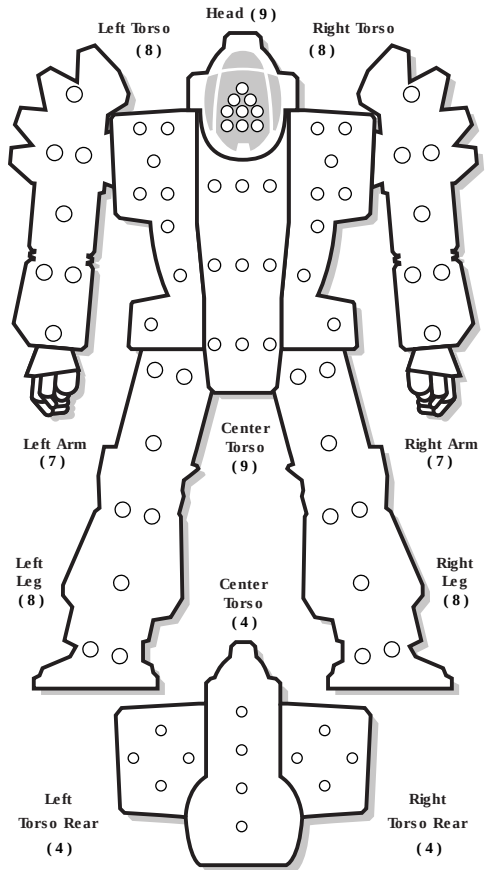
Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

ARMOR DIAGRAM

Ferro-Fibrous

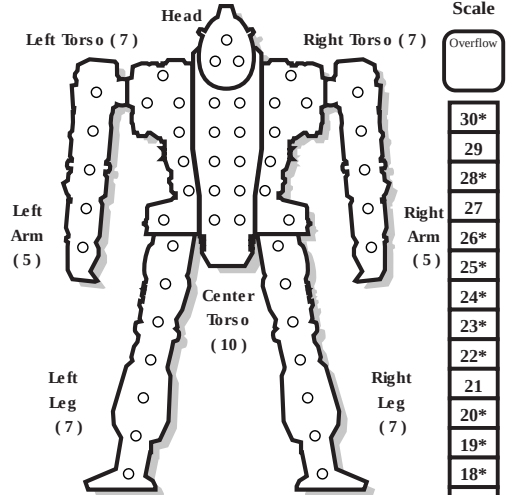


CRITICAL TABLE

Left Arm		Head		Right Arm	
1-3	1. Shoulder	1-3	1. Life Support	1-3	1. Shoulder
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator
	3. Lower Arm Actuator		3. Cockpit		3. Arrow IV
	4. Hand Actuator		4. Ferro-Fibrous		4. Arrow IV
	5. ER Small Laser		5. Sensors		5. Arrow IV
	6. ER Small Laser		6. Life Support		6. Arrow IV
Center Torso		Left Torso (CASE)		Right Torso (CASE)	
4-6	1. Endo Steel	1-3	1. XL Fusion Engine	1-3	1. XL Fusion Engine
	2. Ferro-Fibrous		2. XL Fusion Engine		2. XL Fusion Engine
	3. Roll Again		3. XL Fusion Engine		3. Arrow IV
	4. Roll Again		4. Gyro		4. Arrow IV
	5. Roll Again		5. Gyro		5. Endo Steel
	6. Roll Again		6. Gyro		6. Ferro-Fibrous
1-3	1. XL Fusion Engine	4-6	1. Gyro	1-3	1. XL Fusion Engine
	2. XL Fusion Engine		2. XL Fusion Engine		2. XL Fusion Engine
	3. Double Heat Sink		3. XL Fusion Engine		3. Arrow IV
	4. Double Heat Sink		4. Double Heat Sink		4. Arrow IV
	5. Double Heat Sink		5. Double Heat Sink		5. Arrow IV
	6. Double Heat Sink		6. Double Heat Sink		6. Arrow IV
4-6	1. Ammo (Arrow IV) 5	Engine Hits ○○○○ Gyro Hits ○○○○ Sensor Hits ○○○○ Life Support ○		4-6	1. Ammo (Arrow IV) 5
	2. Ammo (Arrow IV Homing) 5				2. Endo Steel
	3. Endo Steel				3. Endo Steel
	4. Endo Steel				4. Endo Steel
	5. Ferro-Fibrous				5. Ferro-Fibrous
	6. Ferro-Fibrous				6. Ferro-Fibrous
Left Leg		Right Leg		Damage Transfer Diagram	
1-3	1. Hip	1-3	1. Hip		
	2. Upper Leg Actuator		2. Upper Leg Actuator		
	3. Lower Leg Actuator		3. Lower Leg Actuator		
	4. Foot Actuator		4. Foot Actuator		
	5. Roll Again		5. Roll Again		
	6. Roll Again		6. Roll Again		

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○